

Curriculum Overview

DT	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Junk Modelling (DT)	Junk Modelling (DT)		Food Gingerbread men		Boats (DT)
Year 1		Food Fruits and Veg		Textiles Creating a storybook puppet		Structures Constructing a windmill
Year 2		Mechanisms Making a Moving Monster		Food A Balanced Diet (4 weeks):		Textiles Pouches
Year 3		Mechanical system- Pneumatic monster		Food- Eating seasonally		Structure- Construct castles
Year 4		Food Adapting a recipe		Textiles Fastenings		Electrical systems Torches
Year 5	Mechanical Systems Pop-Up Book		Structures Bridges		Food What could be healthier.	
Year 6	Food Come dine with me (4 lessons)		Textiles Phone Cases (4 lessons)		Electrical systems: Steady hand game (4 lessons)	