Computing	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Computer Systems- Technology All Around Us	Programming A - Moving A Robot	Creative Media - Digital Painting	Creative Media - Digital Writing	Data Handling - Grouping Data	Programming B - Introduction to Animation
Year 2	Computer Systems - Technology All Around Us	Programming A - Robot Algorithms	Data Handling - Pictograms	Creative Media - Digital Music	Programming B - Introduction to Quizzes	Creative Media - Digital Photography/ Digital Writing
Year 3	Creative Media - Photo Editing	Creative Media - Digital Animation	Programming A - Sequence in Sound	Programming B - Events & Actions	Creative Media - Desktop publishing A	Data Handling - Branching Database
Year 4	Computer Systems - Connecting Networks	Creative Media - Desktop Publishing 2	Computer Systems - The Internet v The WWW	Creative Media - Audio Editing	Programming A - Repetition in Shapes	Programming B - Repetition in Games
Year 5	Computer Systems- Sharing Information & Understanding Data	Data Handling - Flat File Database	Programming A - Selection in Physical Computing	Programming B - Selection in Quizzes	Creative Media - Vector Drawings & Graphics	Creative Media - Video Editing
Year 6	Data Handling - Spreadsheets	Programming A - Variabls in Games	Programming B - Sensing	Creative Media - Website Creation	Creative Media - 3D Modelling	Computer Systems - Communication & AI